

Why Choose GCSE Art and Design

This specification builds the knowledge, skills and understanding for all art, craft and design specification titles and is designed to contribute to the quality, breadth of choice and coherence of national provision. It is designed to encourage learners to develop knowledge, skills, and understanding along with creativity and imagination. Learners show this through their responses to a range of visual and written stimuli.

This specification provides an opportunity for learners to take a personal interest in why Art and Design matters and to be inspired and changed by studying an exciting and stimulating course of study. Learners have the opportunity to gain insight into the practices of individuals, organisations and creative and cultural industries.

This specification offers an opportunity for centres to develop a variety of approaches to support the teaching, learning and assessment of learners. It provides an opportunity for learners to experiment and take risks with their work whilst developing their own style. OCR's Art and Design suite offers seven specification titles for centres to choose from. These cover the depth and breadth of Art and Design and include the use of traditional methods and digital technology.

The GCSE (9–1) has TWO components.

Component 01: Portfolio Learners should produce: • a portfolio of practical work showing their personal response to either a centre- or learner-set starting point, brief, scenario or stimulus.

Component 02: Externally set task • The early release paper will be issued on 2 January each year and will provide learners with five themes, each with a range of written and visual starting points and stimuli. • A response should be based on one of these options.

Portfolio (01) 120 marks non-exam assessment (internally assessed and externally moderated) 60% of total GCSE

Externally set task (02) 80 marks 10 hours non-exam assessment (internally assessed and externally moderated) 40% of total GCSE